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In the course of their 20+-year engineering careers, authors Brian Fitzpatrick and Ben Collins-Sussman have picked up a treasure trove of wisdom and anecdotes about how successful teams work together. Their conclusion? Even among people who have spent decades learning the technical side of their jobs, most haven't really focused on the human component. Learning to collaborate is just as important to success. If you invest in the "soft skills" of your job, you can have a much greater impact for the same amount of effort. The authors share their insights on how to lead a team effectively, navigate an organization, and build a healthy relationship with the users of your software. This is valuable information from two respected software engineers whose popular series of talks—including "Working with Poisonous People"—has attracted hundreds of thousands of followers.

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In a perfect world, software engineers who produce the best code are the most successful. But in our perfectly messy world, success also depends on how you work with people to get your job done. In this highly entertaining book, Brian Fitzpatrick and Ben Collins-Sussman cover basic patterns and anti-patterns for working with other people, teams, and users while trying to develop software. This is valuable information from two respected software engineers whose popular series of talks—including "Working with Poisonous People"—has attracted hundreds of thousands of followers. Writing software is a team sport, and human factors have as much influence on the outcome as technical factors. Even if you've spent decades learning the technical side of programming, this book teaches you about the often-overlooked human component. By learning to collaborate and investing in the "soft skills" of software engineering, you can have a much greater impact for the same amount of effort.

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Team Geek was named as a Finalist in the 2013 Jolt Awards from Dr. Dobb's Journal. The publication's panel of judges chose five notable books, published during a 12-month period ending June 30, that every serious programmer should read.

Leading a fast-growing team is a uniquely challenging experience. Startups with a hot product often double or triple in size quickly—a recipe for chaos if company leaders aren't prepared for the pitfalls of hyper-growth. If you're leading a startup or a new team between 10 and 150 people, this guide provides a practical approach to managing your way through these challenges. Each section covers essential strategies and tactics for managing growth, starting with a single team and exploring typical scaling points as the team grows in size and complexity. The book also provides many examples and lessons learned, based on the authors' experience and interviews with industry leaders. Learn how to make the most of:

- Hiring: Learn a scalable hiring process for growing your team
- People management: Use 1-on-1 mentorship, dispute resolution, and other techniques to ensure your team is happy and productive
- Organization: Motivate employees by applying five organizational design principles
- Culture: Build a culture that can evolve as you grow, while remaining connected to the team's core values
- Communication: Ensure that important information—and only the important stuff—gets through

As a software engineer, you recognize at some point that there's much more to your career than dealing with code. Is it time to become a manager? Tell your boss he's a jerk? Join that startup? Author Michael Lopp recalls his own make-or-break moments with Silicon Valley giants such as Apple, Netscape, and Symantec in *Being Geek* -- an insightful and entertaining book that will help you make better career

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decisions. With more than 40 standalone stories, Lopp walks through a complete job life cycle, starting with the job interview and ending with the realization that it might be time to find another gig. Many books teach you how to interview for a job or how to manage a project successfully, but only this book helps you handle the baffling circumstances you may encounter throughout your career. Decide what you're worth with the chapter on "The Business" Determine the nature of the miracle your CEO wants with "The Impossible" Give effective presentations with "How Not to Throw Up" Handle liars and people with devious agendas with "Managing Werewolves" Realize when you should be looking for a new gig with "The Itch"

This book offers sixty-six insights, distilled from years of studying experts at work, that capture what successful software designers actually do to create great software. The book presents these insights in a series of two-page illustrated spreads, with the principle and a short explanatory text on one page, and a drawing on the facing page

Debugging by Thinking: A Multi-Disciplinary Approach is the first book to apply the wisdom of six disciplines-logic, mathematics, psychology, safety analysis, computer science, and engineering-to the problem of debugging. It uses the methods of literary detectives such as Sherlock Holmes, the techniques of mathematical problem solving, the results of research into the cognitive psychology of human error, the root cause analyses of safety experts, the compiler analyses of computer science, and the processes of modern engineering to define a systematic approach to identifying and correcting software errors. * Language Independent Methods: Examples are given in Java and C++ * Complete source code shows actual bugs, rather than contrived

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examples * Examples are accessible with no more knowledge than a course in Data Structures and Algorithms requires * A "thought process diary" shows how the author actually resolved the problems as they occurred

Ready to stand up and create positive change at work, but reluctant to speak up? True leadership doesn't always come from a position of power or authority. By teaching you skills and providing practical advice, this handbook shows you how to engage your coworkers and bosses and bring your ideas forward so that they are heard, considered, and acted upon. Authors Carmen Medina and Lois Kelly—once rebels themselves—reveal ways to navigate your workplace, avoid common mistakes and traps, and overcome the fears that may be holding you back. You can achieve more success and less frustration, help your organization do better work, and—most important—find more meaning and joy in what you do.

Introducing The Effective Engineer--the only book designed specifically for today's software engineers, based on extensive interviews with engineering leaders at top tech companies, and packed with hundreds of techniques to accelerate your career.

Organizations big and small have started to realize just how crucial system and application reliability is to their business. They've also learned just how difficult it is to maintain that reliability while iterating at the speed demanded by the marketplace. Site Reliability Engineering (SRE) is a proven approach to this challenge. SRE is a large and rich topic to discuss. Google led the way with Site Reliability Engineering, the wildly successful O'Reilly book that described Google's creation of the discipline and the implementation that's

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allowed them to operate at a planetary scale. Inspired by that earlier work, this book explores a very different part of the SRE space. The more than two dozen chapters in Seeking SRE bring you into some of the important conversations going on in the SRE world right now. Listen as engineers and other leaders in the field discuss: Different ways of implementing SRE and SRE principles in a wide variety of settings How SRE relates to other approaches such as DevOps Specialties on the cutting edge that will soon be commonplace in SRE Best practices and technologies that make practicing SRE easier The important but rarely explored human side of SRE David N. Blank-Edelman is the book's curator and editor.

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